

HaBaWaBa International Festival 2024

U10 TOURNAMENT FORMAT

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1. General Information

This document describes the tournament format of the U10 category of "HaBaWaBa International Festival 2024".

- Boys and girls born in 2014 and following are eligible to participate.
- Participation: up to 24 teams.
- Grouping: 4 groups of maximum 6 teams. (depending on the final participation some groups could be made up of 5 teams)
- Competition groups: 6
- Competition fields: 2

2. Format Competition U10

The format of the U10 Competition is made up of three Phases; A, B and C as described below:

2.1 PHASE A

In this phase each team meets all the other teams belonging to its group once (Round-Robin), therefore each team will play up to 5 matches within their group.

Total number of matches in Phase A = 60

2.2 PHASE B

2.2.1 PHASE B1 - Gold and Silver qualification

At the end of Phase A, the top 4 in groups G1, G2, G3, G4 will form 4 new groups (G1*, G2*, G3*, G4*).

The 1st placed teams remain in the same group, while the other 3 teams form 4 new groups of four teams. In practice, each team advances based on its ranking position in the subsequent rounds with "steps" equal to the team's position in the group ranking minus one (-1), as follows:

G1*	G2*	G3*	G4*
1G1	1G2	1G3	1G4
2G4	2G1	2G2	2 G3
3G3	3G4	3G1	3G2
4G2	4G3	4G4	4G1

Example: in Group G1*

- The first placed team will not be moved.
- The second-placed team is moved to G2* (one "step")
- The third-placed team is moved to G3* (two "steps")
- The fourth-placed team is moved to G4* (three "steps")

After the transposition, all 4 groups will be made up of different combinations of teams.

Number of games = 24

2.2.2 PHASE B2 - Bronze and Rock&Pop qualification

At the end of Phase A, the teams classified in 5th and 6th place will form 2 new groups (A, B) of 4 teams according to the following scheme:

TO	B
5G1	5G4
6G2	6G1
5G3	5G2
6G4	6G3

Within each group (A, B) the four teams will play against each other in a round-robin format for the Bronze and Rock&Pop Tournament phase.

Numbers of games = 12

2.3 PHASE C

2.3.1 Gold Tournament

2.3.1.1 Gold Tournament – Quarterfinals

At the end of Phase B1, the teams classified 1st and 2nd in groups G1* to G4* enter the quarterfinals of the Gold tournament (8 teams) as per the following scheme. The 4 winners advance to the Semi-Finals of the Gold tournament.

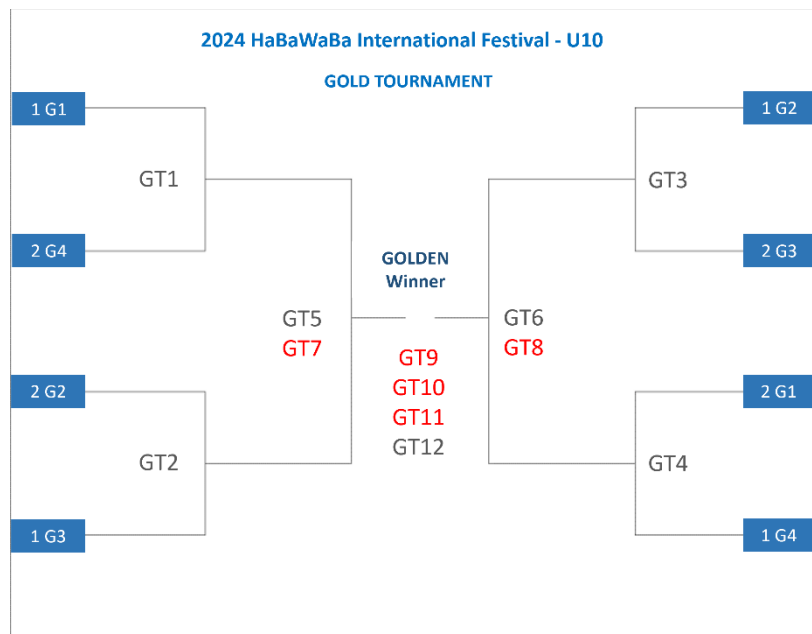


Table 1: U10 GOLD Tournament

- 1st Group 1 - 2nd Group 4 (Match GT1)
- 2nd Group 2 - 1st Group 3 (Match GT2)
- 1st Group 2 - 2nd Group 3 (Match GT3)
- 2nd Group 1 - 1st Group 4 (Match GT4)

2.2.1.1 Gold Tournament - Semifinals

- Winner GT1 - Winner GT2 (Match GT5) - Positions 1-4
- Winner GT3 - Winner GT4 (Match GT6) - Positions 1-4
- Loser GT1 - Loser GT2 (Match GT7) - Positions 5-8
- Loser GT3 - Loser GT4 (Match GT8) - Positions 5-8

2.2.1.2 Gold Tournament - Finals

- Loser GT7 - Loser GT8 (Match GT9) - Positions 7-8
- Winner GT7 - Winner GT8 (Match GT10) - Positions 5-6
- Loser GT5 - Loser GT6 (Match GT11) - Positions 3-4
- Winner GT5 - Winner GT6 (Match GT12) - Positions 1-2

Total number of games in the Gold tournament=12

2.3.2 Silver Tournament

2.3.2.1 Silver Tournament – Quarterfinals

At the end of Phase B1, the teams classified 1st and 2nd in groups G1* to G4* enter the quarterfinals of the Silver tournament (8 teams) as per the following scheme. The 4 winners advance to the Semi-Finals of the Silver tournament.

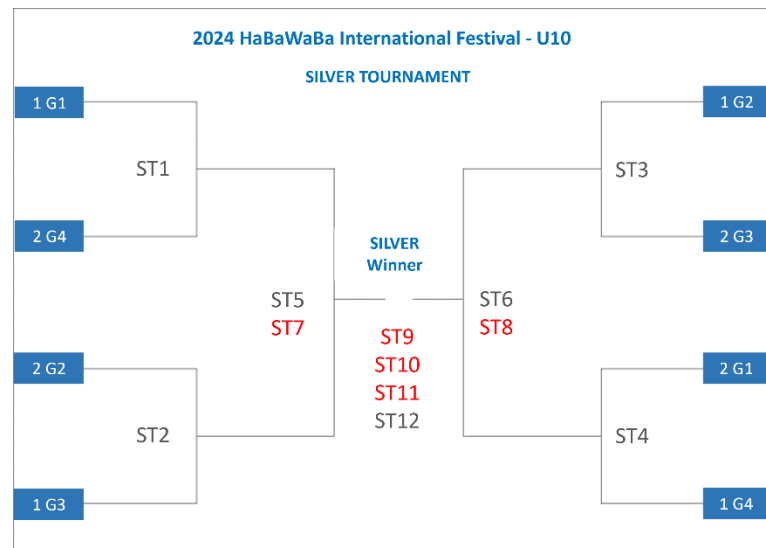


Table 2: U10 SILVER Tournament

- 1st Group 1 - 2nd Group 4 (ST1 Match)
- 2nd Group 2 - 1st Group 3 (ST2 Match)
- 1st Group 2 - 2nd Group 3 (ST3 Match)
- 2nd Group 1 - 1st Group 4 (ST4 Match)

2.2.1.3 Silver Tournament - Semifinals

- Winner ST1 - Winner ST2 (Match ST5) - Positions 1-4
- Winner ST3 - Winner ST4 (Match ST6) - Positions 1-4
- Loser ST1 - Loser ST2 (Match ST7) - Positions 5-8
- Loser ST3 - Loser ST4 (Match ST8) - Positions 5-8

2.2.1.4 Silver Tournament - Finals

- Loser ST7 - Loser ST8 (Match ST9) - Positions 7-8
- Winner ST7 - Winner ST8 (Match ST10) - Positions 5-6
- Loser ST5 - Loser ST6 (Match ST11) - Positions 3-4
- Winner ST5 - Winner ST6 (ST12 Match) - Positions 1-2

Number of games in the Silver Tournament=12

2.2.2 Bronze Tournament

2.2.2.1 Bronze Tournament - Quarterfinals

At the end of Phase B2, all the teams in Groups A, B, C and D enter the quarterfinals of the Bronze tournament as per the following scheme:

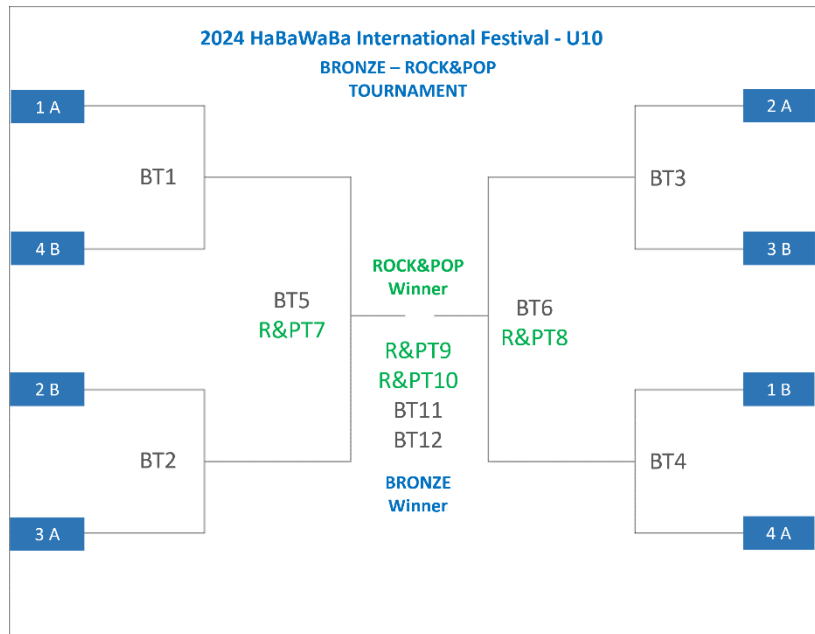


Table 3: U10 BRONZE + ROCK&POP Tournament

- 1st Group A – 4th Group B (Match BT1)
- 2nd Group B - 3rd Group A (Match BT2)
- 2nd Group A - 3rd Group B (Match BT3)
- 1st Group B - 4th Group A (Match BT4)

2.2.2.2 Bronze Tournament - Semifinals

- Winner BT1 - Winner BT2 (Match BT5) - Positions 1-4
- Winner BT3 - Winner BT4 (Match BT6) - Positions 1-4

2.2.2.3 Bronze Tournament - Finals

- Loser BT5 - Loser BT6 (Match B11) - Positions 3-4
- Winner BT5 - Winner BT6 (Match B12) - Positions 1-2

Total number of matches in the Bronze tournament = 8

2.2.3 Rock&Pop Tournament

2.2.3.1 Rock&Pop Tournament - Semifinals

At the end of the Quarterfinals of the Bronze tournament, the losing teams access the Semi-Finals of the Rock&Pop tournament according to the tree in Table 3:

- Loser BT1 - Loser BT2 (R&PT7 Match) - Positions 1-4
- Loser BT3 - Loser BT4 (R&PT8 Match) - Positions 1-4

2.2.3.2 Rock&Pop Tournament - Finals

- R&PT7 Loser - B8 Loser (R&PT8 Match) - Positions 3-4
- R&PT7 Winner - B8 Winner (R&PT8 Match) - Positions 1-2

Total number of games in the Rock&Pop tournament = 4

Total number of games = 60 + 24 + 12 + 12 + 8 + 4 = 132